

THE HIGHLAND COUNCIL
ALNESS ACADEMY - STAKEHOLDER GROUP
Minute of Meeting No. 11 held on Thursday 21st June 2018 at 7.00 PM
At Alness Heritage Centre

Attendees:	<u>Highland Council - Members</u>	
	Chair: Carolyn Wilson	CW
	Mike Finlayson	MF
	Pauline Munro	PM
	Maxine Smith	MS
	<u>Highland Council - Officials</u>	
	Derek Martin, Area Care and Learning Manager	DM1
	Brian Porter, Head of Resources	BP
	Philip Shannon, Design Consultancy Manager	PS
	Susannah Holmes, Estates Officer	SH
	Gavin Allday, Project Co-ordinator	GA
	Craig Paton, Project Manager, WSP	CP
	<u>Schools</u>	
	Beth Brown	BB
	Donald MacRae	DM2
	<u>Parents</u>	
	Katie Christie, Bridgend Primary	KC
	Kelly Dallas, Bridgend Primary	KD
	Nicola Macdonald, Bridgend Primary	NM
	Robert MacKay, Coulhill Primary	RM
	Darren Munro, Alness Academy	DM
<u>Alness United Representatives</u>		
Liam Mackenzie	LM	
Brian Ross	BR	
Dean Ross	DR	
<u>High Life Highland</u>		
Fiona Hampton	FH	
<u>Hub/Kier</u>		
Stewart Davie, JM Architects	SD	
Dan Perris, Kier Construction	DP	
Hugh Montague, Kier Construction	HM	
Stewart Small, hub North Scotland Limited	SS	
Apologies:	Robert Campbell	
Minute:	Gavin Allday	
ITEM	DISCUSSION/COMMENT	ACTION

1	INTRODUCTION	
1.1	CW welcomed stakeholders to the meeting and thanked all those who attended the 'Cutting of the sod' ceremony earlier. The minute of the previous meeting held on 26 th April 2018 was agreed.	Note
2	PRESENTATION BY THE DESIGN TEAM	
2.1	SD updated on the current position. We are now approaching the end of the design stage and the creation of packages of work. Planning consent has been granted and the design team are now working through the conditions. Stages 1, 2 & 3 of the Building Warrant have been submitted and Stage 1 has already gained approval. The Furniture, Fixtures & Equipment (FFE) design is being progressed.	Note
2.2	<p>SD demonstrated the use of QR Code technology to link to 3D panoramas of the various rooms. By scanning the QR Code on a mobile phone, a 360 degree virtual render of each room can be explored. Adjusting the angle and direction of the mobile phone allows you to change your view of the virtual room in real time.</p> <p>The floor layouts with QR codes used by Stuart will be included with the minutes as separate pdf files.</p> <p>If preferred, the panoramas can also be viewed on a PC using the mouse to change viewing direction. The full list of 3D Panorama links has been added to the end of these minutes.</p> <p>SD reiterated that nothing inside the rooms is fixed yet and the renders are to assist in the development process.</p>	Note
2.3	SD presented the design for the new viewing area at the front of the changing village. This alteration was in response to feedback from the community and was well received by the Stakeholder Group (SHG).	Note
3	Scope, Programme and Delivery	
3.1	<p>Works have now started on site under a letter of intent; these include the demolition of the axillary buildings within the phase one site area, groundworks including formation of the swale and bund and the formation of the new carpark.</p> <p>The design team are working hard on the stage 2 submissions and associated cost plan, which will form part of the contract documents. The main DBDA contract is due to be signed off by THC in October.</p>	Note
4	Communication and Engagement	
4.1	HM explained Kiers ambitions for community involvement in	Note

	the project over the next two years. Kier will be talking to the various P3 Primary School classes and intend to offer work experience during the build. There may also be an opportunity for employment with Kier or its subcontractors during the build.	
4.2	HM presented an idea for each school to decorate part of the extensive hoarding that will be located around the work site. Each school will be asked to create a Muriel, which will then be printed and transferred to the hoarding.	Note
4.3	Kier will be working with the Community Council on their entries for Alness-in-Bloom and are currently exploring the possibility of installing a time-lapse camera onsite.	Note
4.4	A newsletter will be published by Kier every quarter with build progress updates and news of upcoming engagement opportunities.	Note
5	AOB	
5.1	There was a brief conversation about preparations for the temporary relocation of the football club. Progress is being made and the contractor responsible for the changing facilities has been appointed. An asbestos survey is required before work can begin, but assuming there are no significant issues, work will begin soon after. The blaze pitch has already been resurfaced.	Note
5.2	Following a question from the SHG, it was explained that the new Academy will not have a perimeter fence. It is Highland Council policy that Secondary Schools remain open and accessible, encouraging the community to adopt and engage with the new facility. Security would be provided by the installation of CCTV cameras and the plans had been met with approval from the Police Scotland 'Secure by Design' team : http://www.securedbydesign.com/ The current fence surrounding the football pitch will be removed to provide site access for the construction team.	Note
5.3	The design team were asked to give consideration to management of bird faeces when choosing exterior surfaces for the building. The football pitches would also require adequate resilience and/or protection.	Note
6	DATE OF NEXT MEETING	
6.1	The date and venue for the next meeting will be confirmed. It is expected to be some time in October, hopefully from within Kiers site office so that build progress can be seen by the group.	Note

Alness Academy 3D Panorama links

Dining Space

<http://panorama.enscape3d.com/view/mpvbxewo>

Assembly performance

<http://panorama.enscape3d.com/view/le34qng3>

Learning Plaza 1

<http://panorama.enscape3d.com/view/lqxmvgm7>

Engineering Science / Graphical Communication

<http://panorama.enscape3d.com/view/dskbhnac>

ICT Suite

<http://panorama.enscape3d.com/view/x8y228xq>

Classroom 15

<http://panorama.enscape3d.com/view/mryidotw>

Multi skills Workshop 1

<http://panorama.enscape3d.com/view/iips7jok>

Multi skills Workshop 2

<http://panorama.enscape3d.com/view/kka7c1st>

Technicians Prep Area

<http://panorama.enscape3d.com/view/tpopcvtc>

Breakout Learning Plaza 1

<http://panorama.enscape3d.com/view/cntlknyp>

Traditional Teaching Kitchen

<http://panorama.enscape3d.com/view/n19spcys>

Music Storage

<http://panorama.enscape3d.com/view/rtix93hz>

Music Instrument Studio

<http://panorama.enscape3d.com/view/sgxuwttx>

SEBN Classroom

<http://panorama.enscape3d.com/view/pdskx9gy>

Life Skills Base

<http://panorama.enscape3d.com/view/hxhuzcul>

Nurture Room

<http://panorama.enscape3d.com/view/m9z6qdpk>

Agency Workspace

<http://panorama.enscape3d.com/view/ua2cov4l>

General Office

<http://panorama.enscape3d.com/view/m7xcft7o>

Shared Music/Drama Studio

<http://panorama.enscape3d.com/view/evythlky>

Reception and Waiting Main Entrance

<http://panorama.enscape3d.com/view/3dehnfkz>

Staff Base Guidance

<http://panorama.enscape3d.com/view/v2llgtqn>

Staff Room

<http://panorama.enscape3d.com/view/lrvn5b07>

ASN Classroom

<http://panorama.enscape3d.com/view/eujl7hos>

ASN Life skills

<http://panorama.enscape3d.com/view/j839yqdz>

LRC View 1

<http://panorama.enscape3d.com/view/rp82cwgn>

LRC View 2

<http://panorama.enscape3d.com/view/xhcsjtjl>

Learning Plaza 2

<http://panorama.enscape3d.com/view/och4mgm0>

First Floor Breakout

<http://panorama.enscape3d.com/view/ix4saqnm>

Art Studio 1 & 2

<http://panorama.enscape3d.com/view/raguqner>

Ceramic Classroom

<http://panorama.enscape3d.com/view/p7c8821e>

Science Technician Spine

<http://panorama.enscape3d.com/view/1pyfoyrp>

Science Standard Lab 5

<http://panorama.enscape3d.com/view/7m2soks9>

Learning Plaza 3

<http://panorama.enscape3d.com/view/arfn24wp>