

Invergordon Town Hall Proposal Report



Background

Invergordon town hall was built in 1871 by William Cumming Joass, a local architect from Inverness. Built with ashlar stone in the Italianate style it was to be used as a community events venue.

The building features interesting architectural elements such as large Venetian windows and a carving of Neptune sculpted by D. and A. Davidson. At roof level there are three urn sculptures as well as modillioned cornice.

Alterations and additions were made to the building in 1934 by Alexander Ross and Son, and the building was listed Category B in 1983.

The town hall was used for concert performances until 1934 when it was leased to the Invergordon Picture house company and became a cinema as well as a bingo hall in the late 1960s. In 1975 the building's ownership was passed to the Ross and Cromarty District Council until 1996 when it was passed to the Highland council who still own it today. In this time period it closed as a cinema in 1984 and was converted for use as an arts center in 1988.

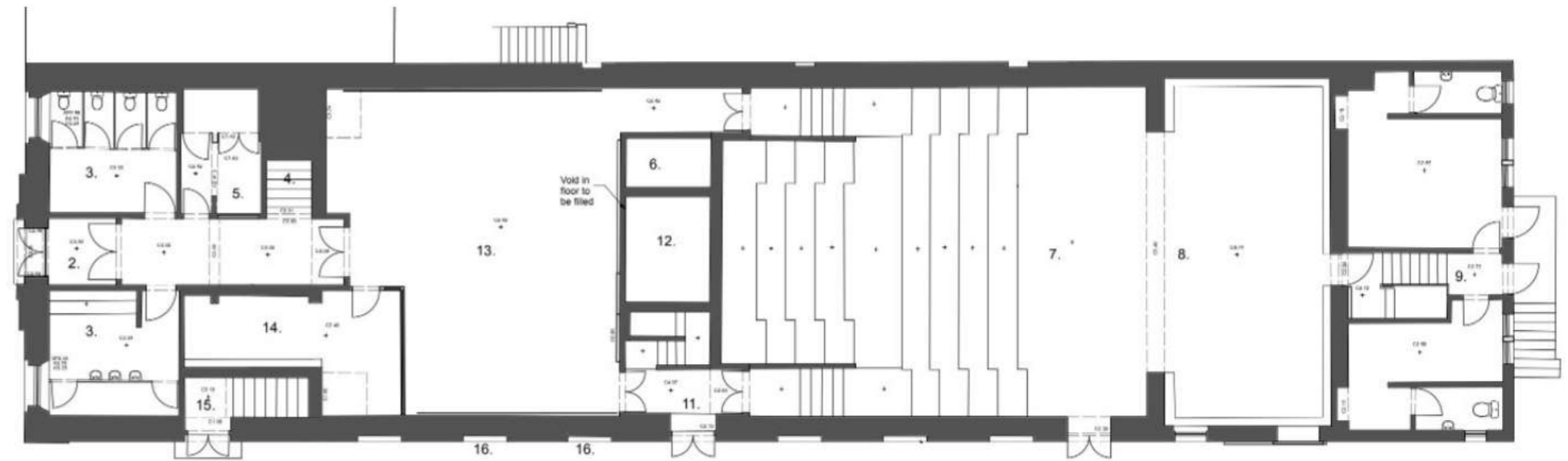
Today the building remains closed to the public with it last being used in 2024 according to the Invergordon Theatre and cinema Facebook page.



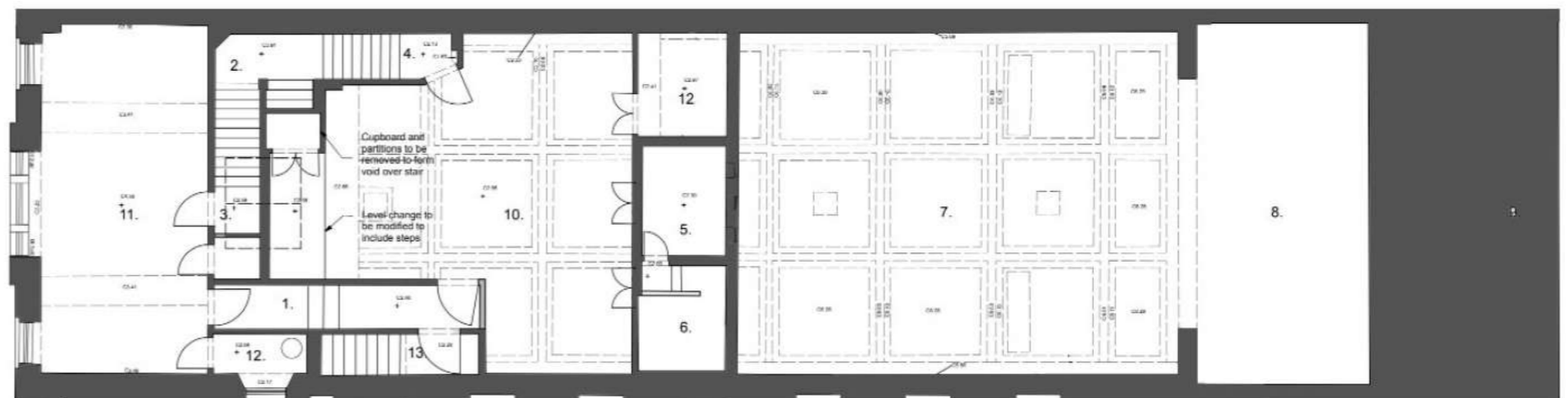
Proposal

The proposal aims to open up the Town Hall to allow for more functions and a more welcoming building, through a number of changes:

- Opening up the rooms in the front of the building will create a more inviting entrance
- The addition of a shop and exhibition space will provide an attraction throughout the year and the potential for community use
- The addition of a bar with seating space, providing for different events which may make use of the hall. Such as parties, stage productions, markets and other events
- The hall space will updated to have bleacher seating, which give the space more flexibility
- Upstairs the rooms will be slightly altered to provide space for a café looking over the high street
- A lift will be added to allow for disabled access to the first floor
- The toilet facilities will be moved and updated



Ground Floor Plan - Existing Layout

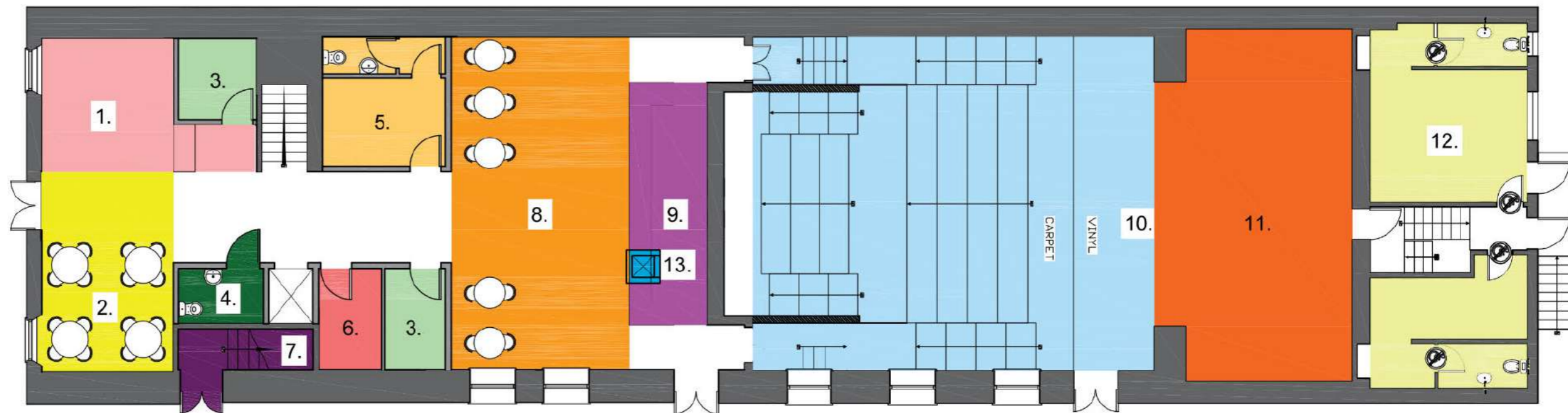


First Floor Plan - Existing Layout

Proposed Floor Plans: Option 1

Key

- 1. Gift Shop
- 2. Cafe / Exhibition space
- 3. Store room
- 4. Accessible WC
- 5. Staff area
- 6. Office
- 7. Existing fire stair
- 8. Seating area
- 9. Bar
- 10. Existing Auditorium
- 11. Existing Stage
- 12. Existing back of house
- 13. Dumbwaiter



Ground Floor Plan- Proposed Layout

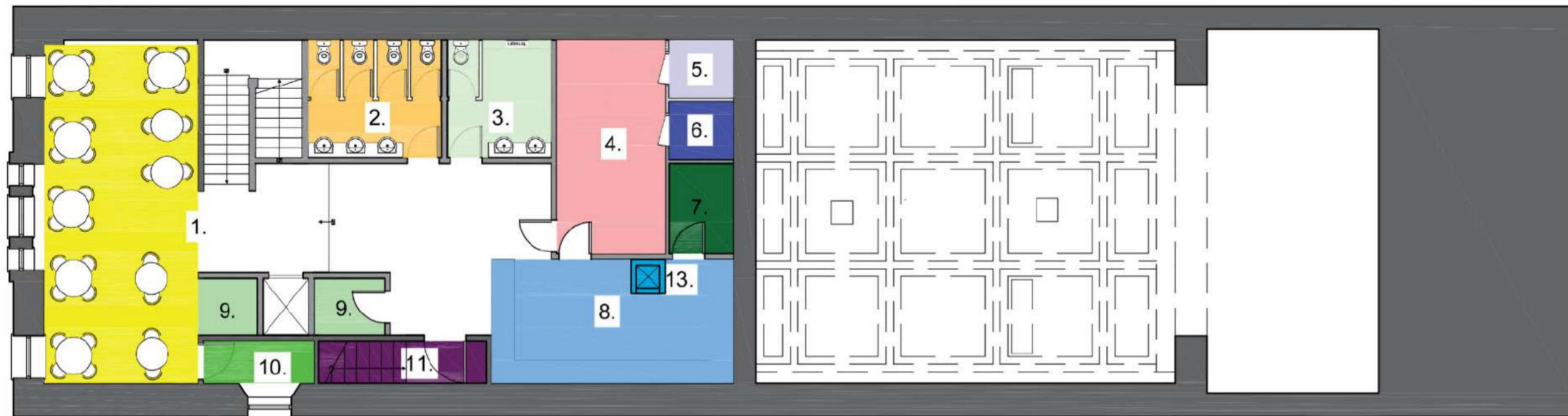
- Existing fabric
- New fabric

Proposed Floor Plans:

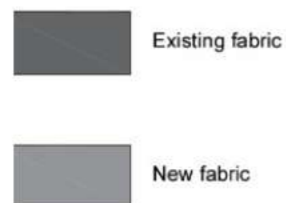
Option 1

Key

- 1. Cafe
- 2. Female WC
- 3. Male WC
- 4. Kitchen
- 5. Dry store
- 6. Fridge/ Freezer
- 7. Projector/ store room
- 8. Servery
- 9. Store room
- 10. Plant room
- 11. Existing fire stair



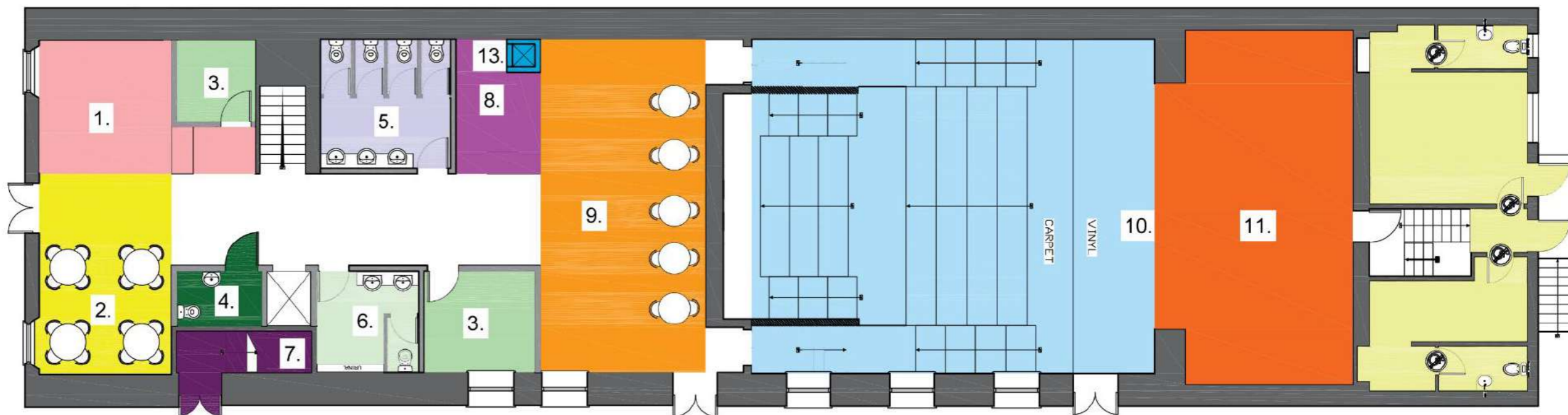
First Floor Plan- Proposed Layout



Proposed Floor Plans: Option 2

Key

- 1. Gift Shop
- 2. Cafe / Exhibition space
- 3. Store room
- 4. Accessible WC
- 5. Female WC
- 6. Male WC
- 7. Existing fire stair
- 8. Bar
- 9. Seating area
- 10. Existing Auditorium
- 11. Existing Stage
- 12. Existing back of house
- 13. Dumbwaiter



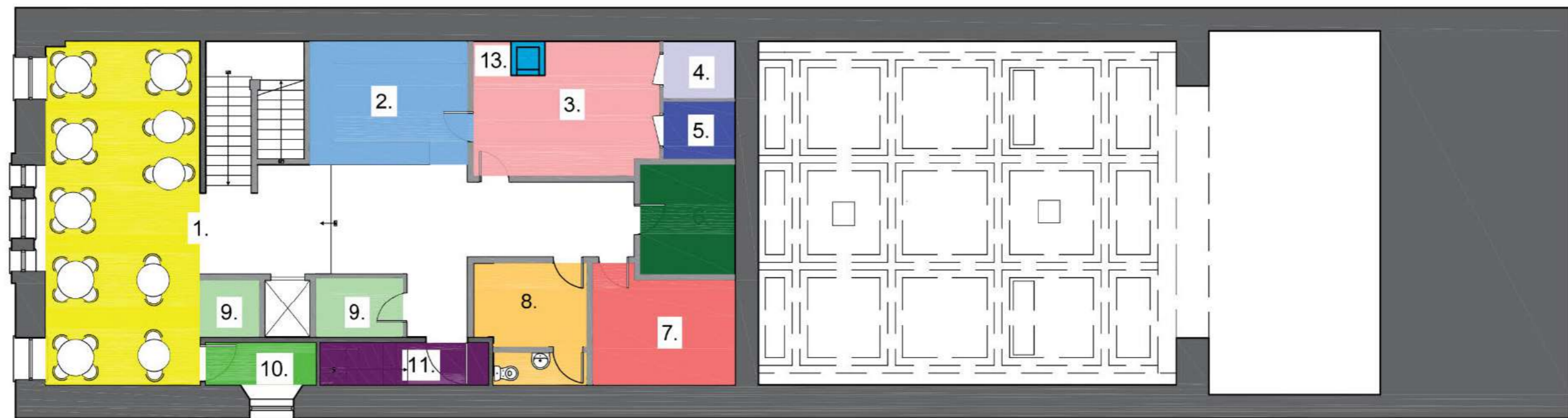
Ground Floor Plan- Proposed Layout



Proposed Floor Plans:

Option 2

- Key**
- 1. Cafe
 - 2. Servery
 - 3. Kitchen
 - 4. Fridge freezer
 - 5. Dry store
 - 6. Projector room/ store
 - 7. Office
 - 8. Staff area
 - 9. Store room
 - 10. Plant room
 - 11. Existing fire stair



First Floor Plan- Proposed Layout

- Existing fabric
- New fabric

3D Visuals

Downstairs Café /
Gift Shop



3D Visuals

Downstairs Café /
Gift Shop



3D Visuals

Bar/ Lounge



3D Visuals

Bar/ Lounge



3D Visuals

Community Cafe



3D Visuals

Community Cafe

